

Digital Signal Processing (DSP)

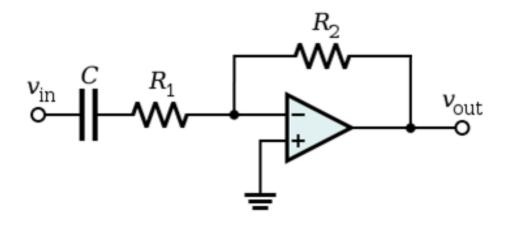
LECTURE 01

Introduction to Digital Signal Processing

- Introduction Digital Signal Processing
- Application of Digital Signal Processing
- Discrete-Time and Continuous-Time Signals
- Fundamental Sequence
- Basic Sequence and Operations
- Periodic and Aperiodic Sequences
- Even and Odd symmetry

Introduction to DSP

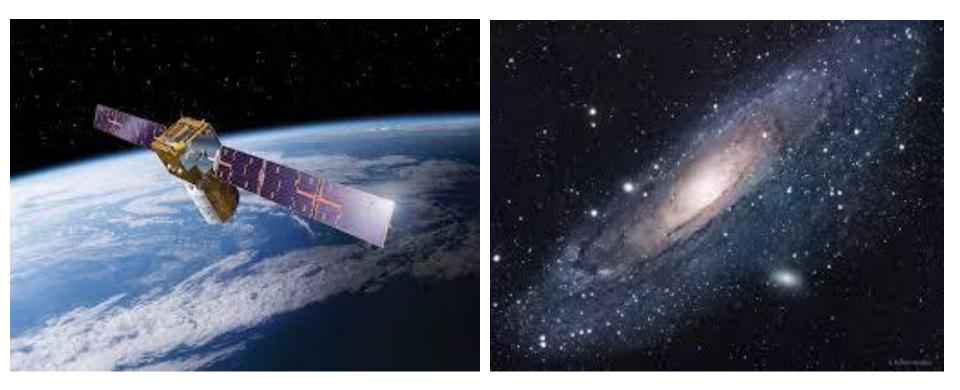
- Digital signal processing (DSP) refers to anything that can be done to a signal using code on a computer or DSP chip".
- Originally signal processing was done only on analog or continuous time signals using analog signal processing (ASP) e.g. Electrical filters using Resistors, capacitors and inductors, amplifiers etc.



Analog Signal Processing Higher pass filter

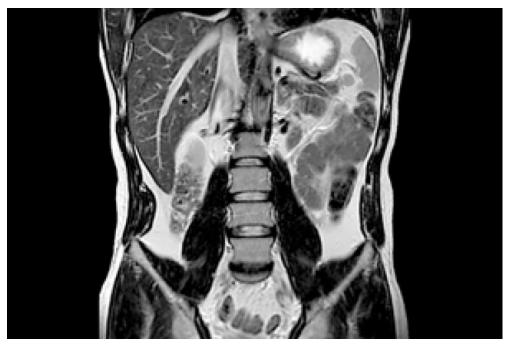
1. Space:

- Space photograph enhancement
- Remote space probes
- Data compression



2. Medicine:

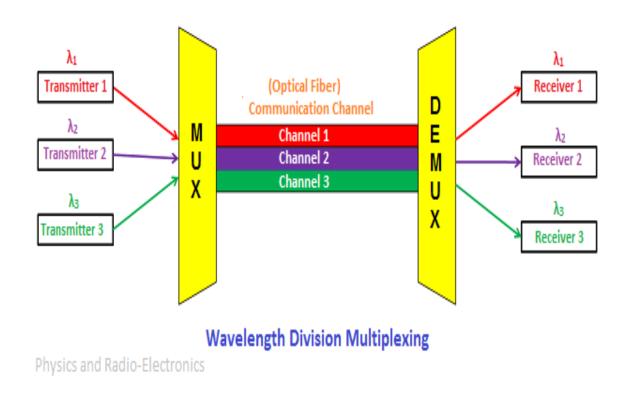
- Diagnostic imaging (CT, MRI, ultrasound,)
- Electrocardiogram analysis
- Medical image storage/retrieval





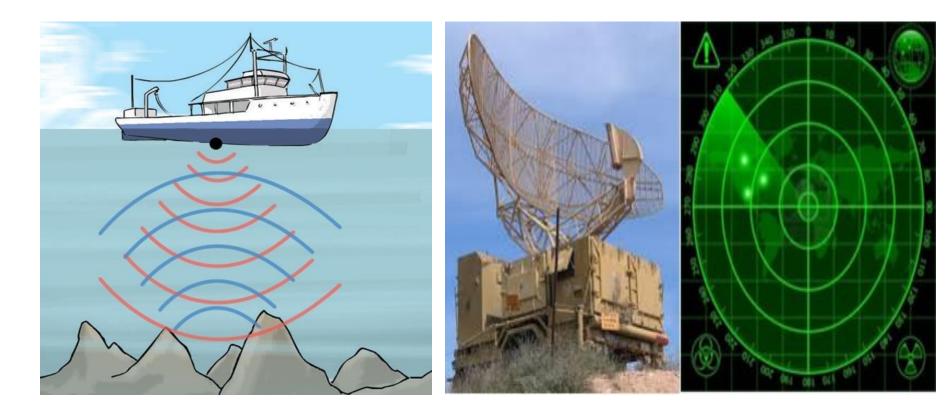
3. Telephone:

- Voice and data compression
- Signal multiplexing
- Filtering



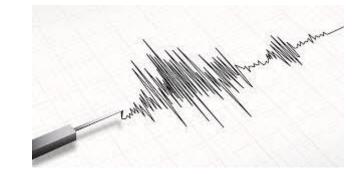
4. Military:

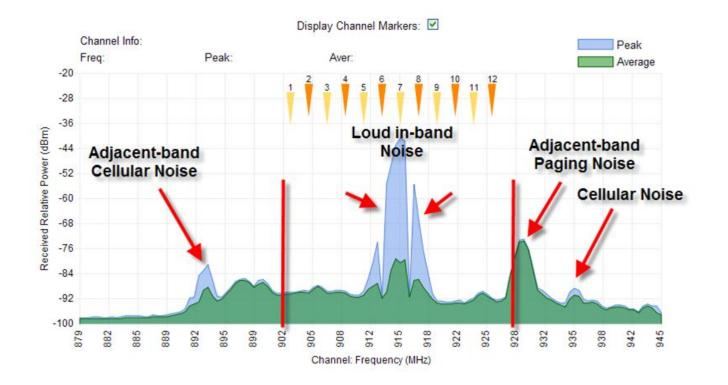
- Radar (Radio Detection and Ranging)
- Sonar (Sound Navigation and Ranging)
- Secure communication



5. Scientific:

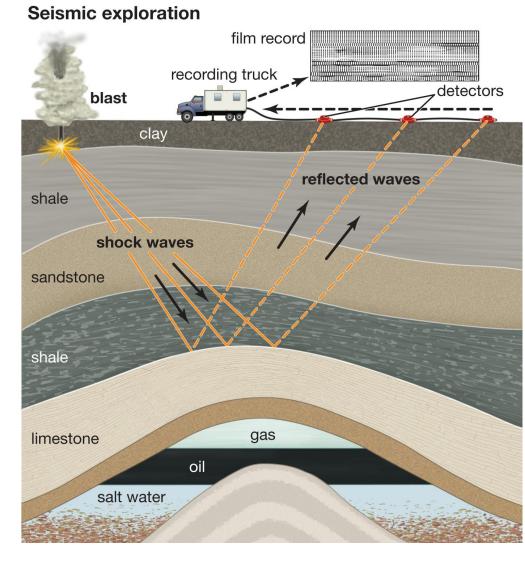
- Earthquake recording & analysis
- Data acquisition
- Spectral analysis
- Simulation and modeling





6. Industrial:

- Oil and mineral prospecting
- Process monitoring & control
- CAD and design tools



7. Commercial:

- Movie special effects
- Video conference calling



Overview of the DSP System

- In real life most of the signals are analog in nature, to implement DSP on computer some fundamental steps are followed".
- 1. An analog signal is sampled at a regularly spaced time interval to form a sequence of the signal amplitude.
- 2. The sampled sequence of the analog magnitude is converted into a binary number.
- 3. The sampling and conversion are done with an analog to digital converter (ADC).
- 4. Perform some operations (Processing) on the digitized analog signal to get an output value.
- 5. Convert the processed output value into an analog signal using analog to digital Converter (ADC)

Overview of the DSP System

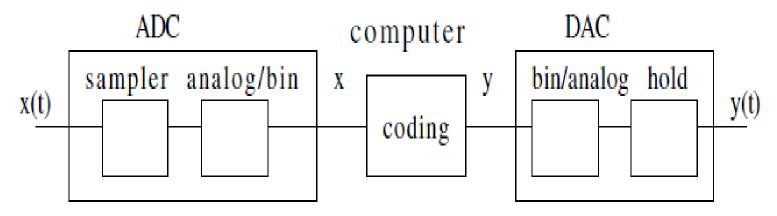


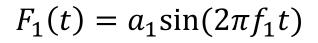
Figure 1.1 Basic DSP Systems

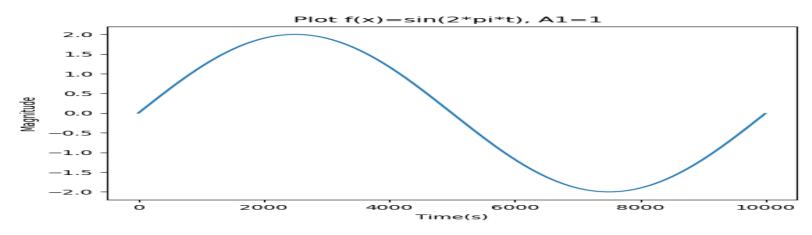
DSP Signal conversion: $x(t) \rightarrow x(n) \rightarrow y(n) \rightarrow y(t)$

 $x(t), y(t), \rightarrow$ Continous – Time Signals, or analog signals

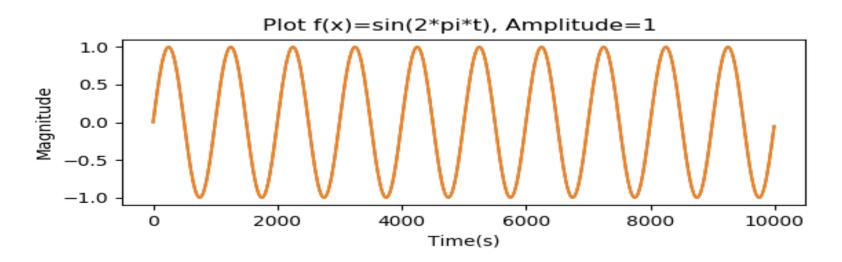
 $x(n), y(n), \rightarrow$ Discrete – Time Signals or Digital Signals

Continuous Time Signals



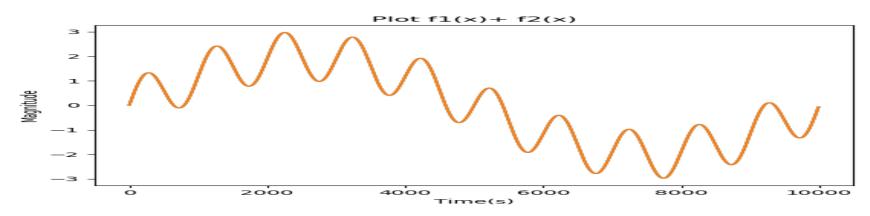


 $F_2(t) = a_2 \sin(2\pi f_2 t)$

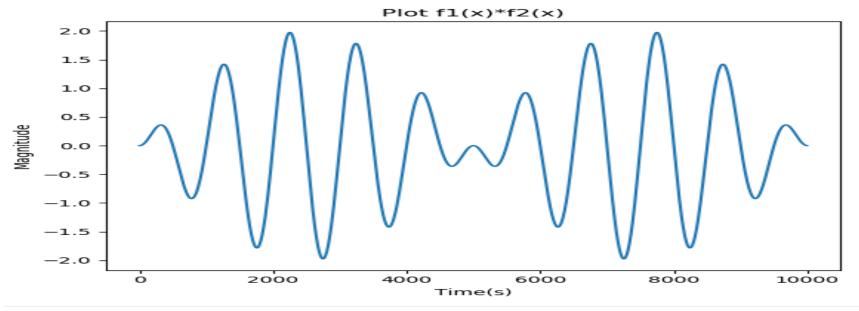


Continuous Time Signals

addition of two CT signals $F_3(t) = a_1 \sin(2\pi f_1 t) + a_2 \sin(2\pi f_2 t)$



Product of two CT signals, $F_4(t) = a_1 \sin(2\pi f_1 t) * a_2 \sin(2\pi f_2 t)$



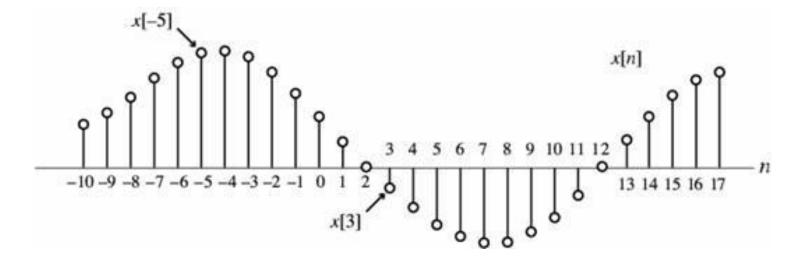
Discrete Time Signals

Discrete Time (DT): are signals obtained by Sampling CT signals at regularly time interval T. They are mathematically represented as sequences of numbers.

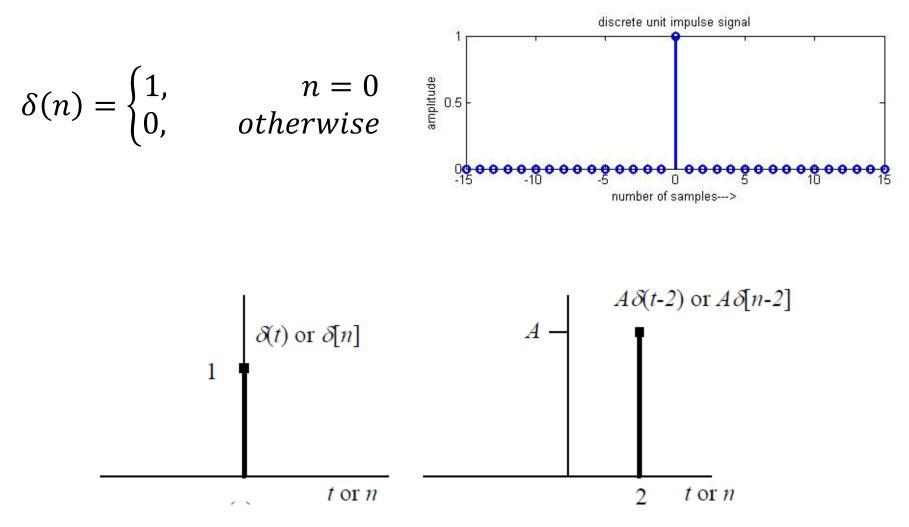
• The *nth* sequence of numbers x, is denoted as x[n]

$$x = \{x[n]\} \qquad \qquad -\infty < n < +\infty$$

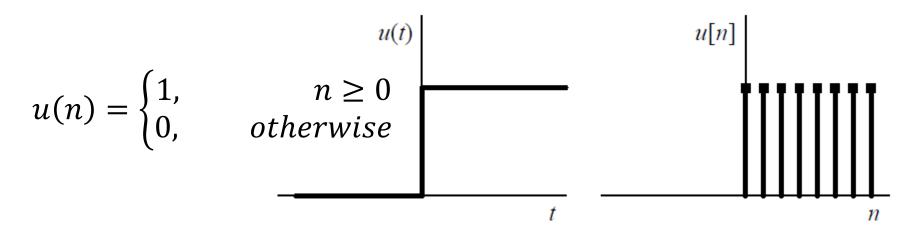
$$x[n] = f(t) = f(nT) \qquad t = nT$$



Unit impulse : The unit function is one of the most important function and is defined as $\delta(n)$ (delta)



Unit step: The unit step function u(n) is defined as:



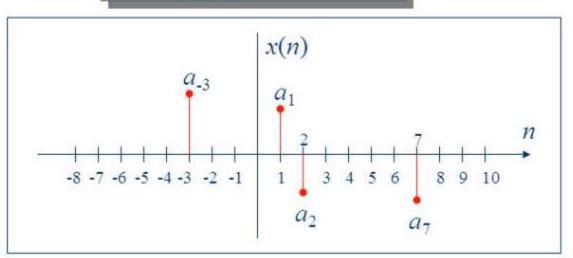
• Relation ship between $\delta(n) \& u(n)$

$$u(n) = \sum_{k=-\infty}^{n} \delta(k)$$

$$\delta(n) = u(n) - u(n-1)$$

Unit Impulse sequence Representation

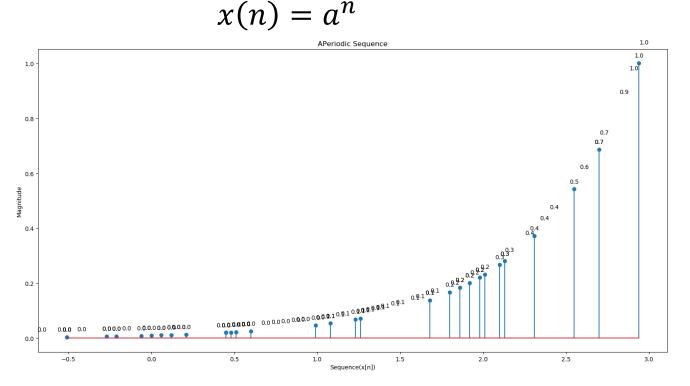
$$x(n) = \sum_{k=-\infty}^{\infty} x(k) \delta(n-k)$$



 $x(n) = a_{-3}\delta(n+3) + a_1\delta(n-1) + a_2\delta(n-3) + a_7\delta(n-7)$

$$u(n) = \sum_{k=-\infty}^{n} \delta(k)$$

Exponential: an exponential sequence is defined such that it takes the form $(n) = n^{n}$



• Complex exponential can be expressed in the form $e^{-i\omega}$

$$x(n) = e^{-i\omega n}$$
 or $x(n) = \cos(\omega n) - i\sin(\omega n)$

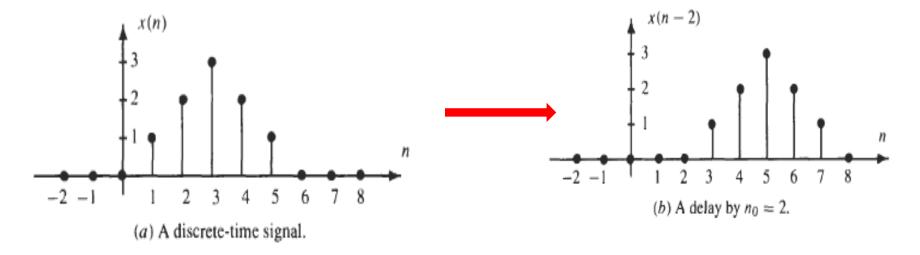
Shifting: is the transformation defined by f(n)

 $f(n)=n\pm n_0.$

• For $y(n) = x(n - n_0)$, the sequence x(n) is shifted to the right by n_0 samples and is referred to as a **Delay**.

Example: $x(n) = \{0, 1, 2, 3, 2, 1, 0, 0, 0\}$ n = [0, 1, 2, 3, 4, 5, 6, 7, 8]

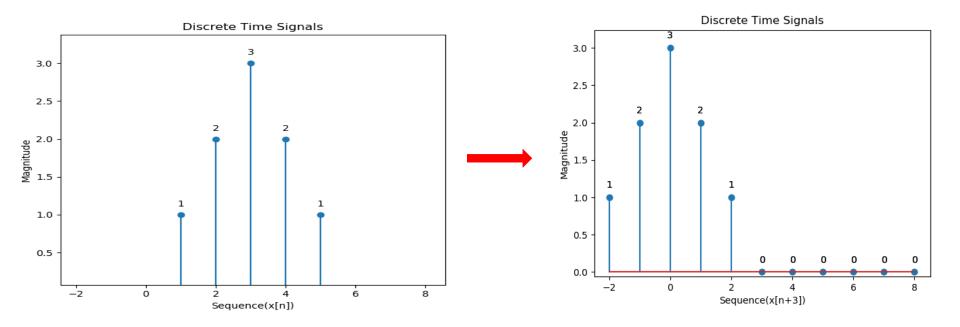
Delay: $x(n-2) = \{0,0,0,1,2,3,2,1,0\}$ n = [0,1,2,3,4,5,6,7,8]



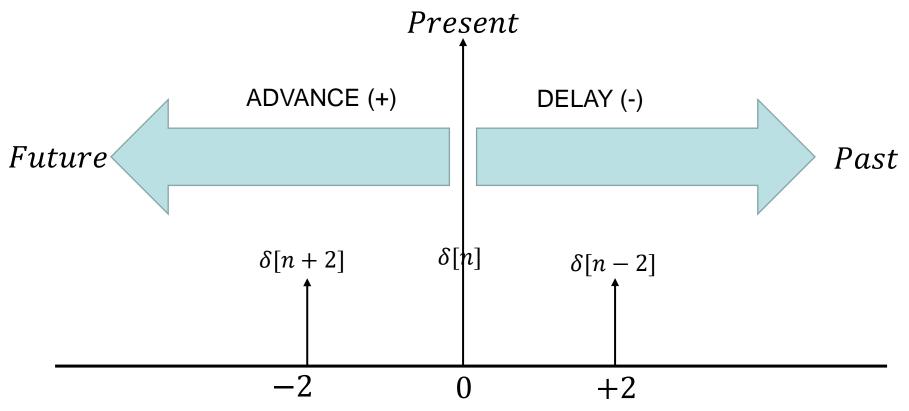
- For $y(n) = x(n + n_0)$ the sequence x(n) is shifted to the left by n_0 samples and is referred to as a Advance.
- Example:

 $x(n) = \{0, 1, 2, 3, 2, 1, 0, 0, 0\}$ n = [0, 1, 2, 3, 4, 5, 6, 7, 8]

Advance: $x(n+3) = \{0,1,2,3,2,1,0,0,0\}$ n = [-3, -2, -1,0,1,2,3,4,5]



Shifting Rule

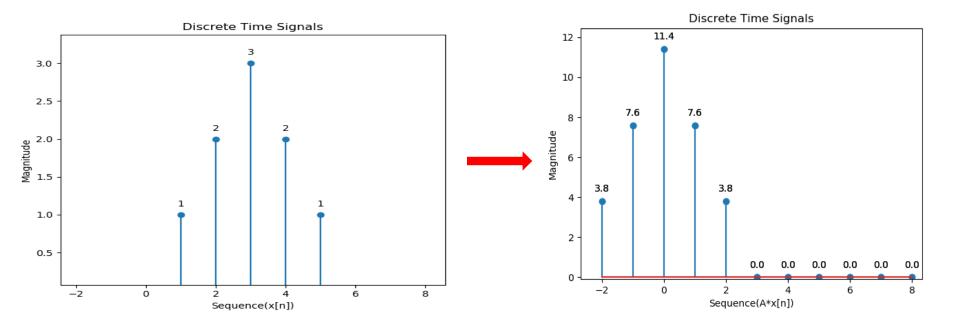


Scaling: a sequence x(n) is said to be scaled by a constant real number A, if defined according to the relation below.

$$\mathbf{y}(n) = A \ast \mathbf{x}(n)$$

Example:

Let
$$x(n) = \{1, 2, 3, 2, 1, 0, 0, 0, 0, 0\}$$
 and $A = 3.8$



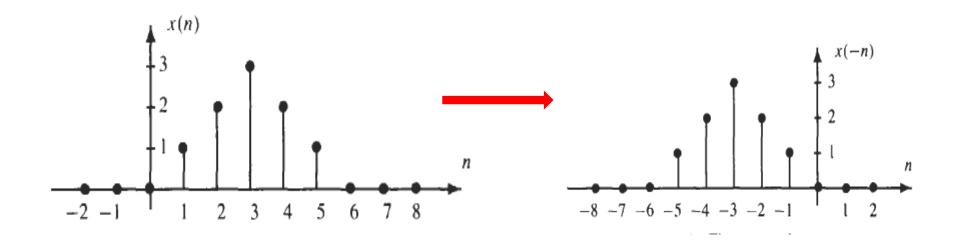
Time Reversal: the sequence x(n) is said to be time-reversed or flipped if

$$\mathbf{y}(n) = x(-n)$$

Example:

Let $x(n) = \{0, 1, 2, 3, 2, 1, 0, 0, 0\}$ n = [0, 1, 2, 3, 4, 5, 6, 7, 8]

Flipped: $x(-n) = \{0,0,0,1,2,3,2,1,0,\}$ n = [-8, -7, -6, -5, -4, -3, -2, -1,0]

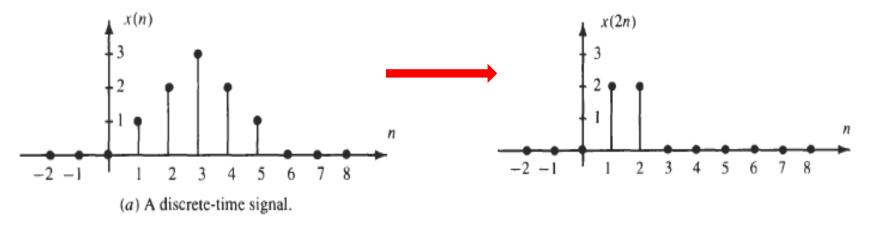


Down Sampling: the sequence x(n) is said to be down sampled by a factor of integer A defined as

 $\mathbf{y}(n) = x(An)$

• Down sampling reduces the size of a sequence x(n)

Example: down sample a sequence $x(n) = \{0,1,2,3,2,1,0,0,0\}$ by a factor of 2 (i.e. A=2)



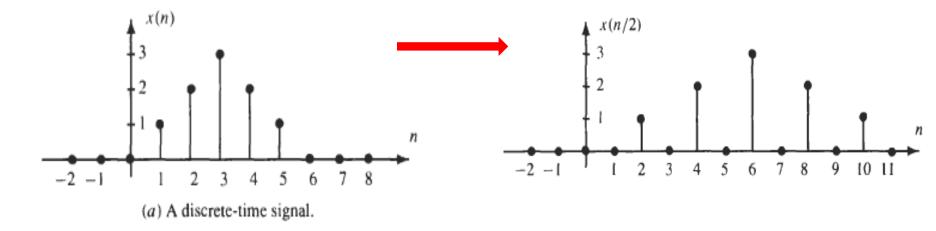
• Perform same operation with A=3 *i.e.* y(n) = x(3n)

Up Sampling: the sequence x(n) is said to be up-sampled by an integer factor A defined the relation,

 $\mathbf{y}(n) = x(n/A)$

• Up sampling increases the size of a sequence x(n).

Example: up sample a sequence $x(n) = \{0,1,2,3,2,1,0,0,0\}$ by a factor of 2 (i.e. A=2)

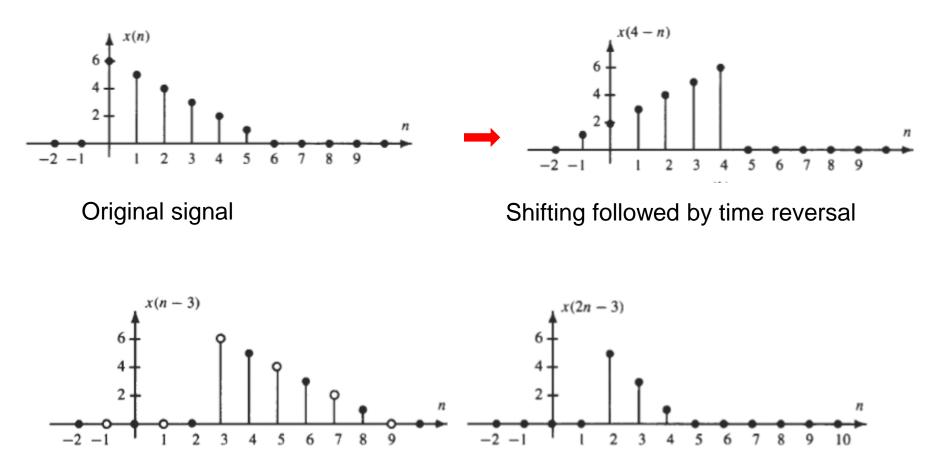


• Perform same operation with A=3 *i.e.* y(n) = x(n/3)

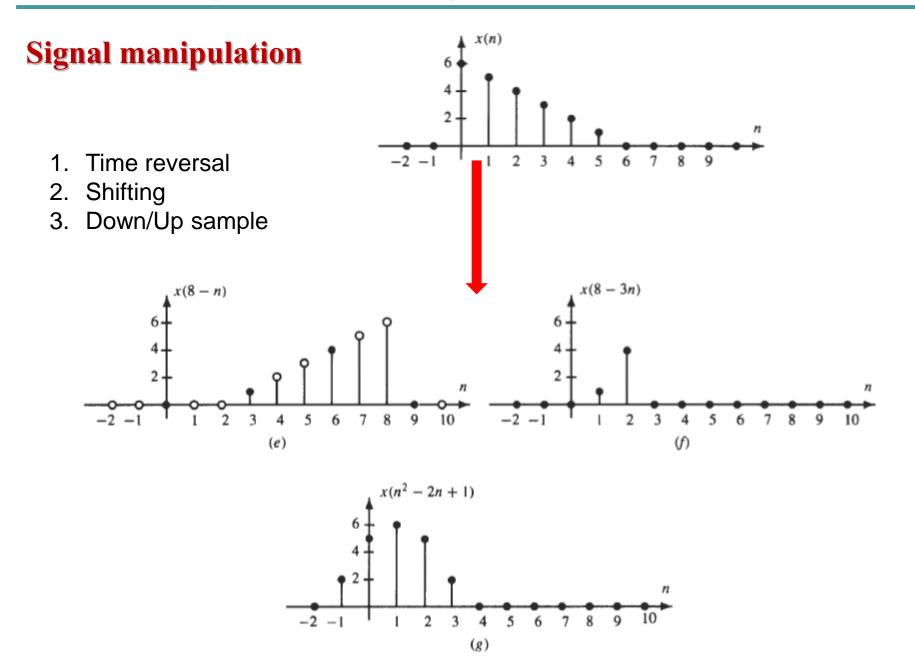
Signal Manipulation

Shifting

• consider a sequence begins at index n = 0 and ends at n=5



Shifting followed by down sampling



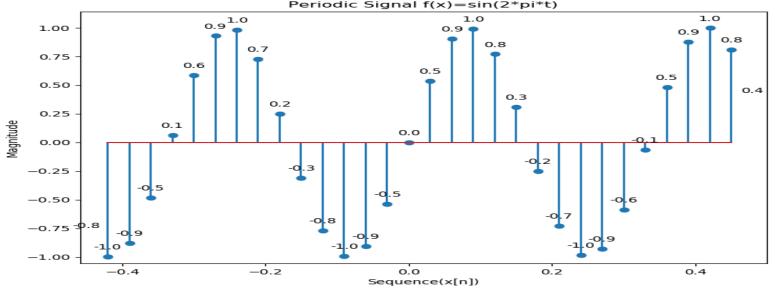
Periodic Signal: a discrete signal x(n) is said to be periodic if, for some positive real integer N, such that

x(n) = x(n+N) for all values of n

• The sequence repeats itself after every *N* samples period. *N* is called the fundamental period.

Examples:
$$x_1(n) = \sin(\frac{\pi n}{7})$$
 and $x_2(n) = e^{-\pi n/8}$

with period N = 14 and N = 16 respectively



Periodicity Check

• Discrete periodic signal must meet the following condition: The ratio $\frac{\omega_0}{2\pi}$ must be a rational fraction.

$$\frac{\omega_0}{2\pi} = (\frac{M}{N})$$

- Where M is the number of full cycles and N is the number of period.
- Sum of any two periodic signal results in another periodic signal with combined signal Period N given by:

$$N = \frac{N_1 N_2}{\gcd(N_1, N_2)}$$

Where **gcd** is the greatest common divisor between N_1 and N_2

Example 1: Determine if the following discrete signals are periodic or not. If is periodic, find the sample period N.

a) $x_1(n) = e^{-i\pi n/6}$ By comparison, $e^{i\omega n} = e^{-i\pi n/6}$

Standard Discrete exponential signal is $e^{i\omega n}$ $i\omega n = -\frac{i\pi n}{6}, \qquad \omega = -\frac{\pi}{6}$ $\frac{\omega_0}{2\pi} = \frac{-\pi/6}{2\pi} = -\frac{1}{12}$

is a ratonal fraction. hence the signal is periodic

 $-\frac{1}{12} = \left(\frac{M}{N}\right)$, hence by comparison the sample fundamental Period N=12

a)
$$x_2(n) = \cos(n^2)$$

Standard Discrete sinosuidal signal is $\cos(\omega n + \phi)$ By comparison

$$n^2 = \omega n, \qquad \omega = n$$

$$\frac{\omega_0}{2\pi} = \frac{n}{2\pi} = \frac{7n}{44}$$

• Since for value of n>6 the fraction $\frac{7n}{44}$ becomes irrational hence the discrete signal $x_2(n) = \cos(n^2)$ is non-periodic.

- a) Is the sequence $x(n) = sin(\frac{3\pi n}{7} \frac{\pi}{3})$ periodic or aperiodic? If period what is the samples period N ?.
- If $x_1(n)$ is a sequence that is periodic with a period N_1 , and $x_2(n)$ is another sequence that is periodic with a period N_2 , the sum is always periodic

$$x(n) = x_2(n) + x_2(n)$$
 is periodic

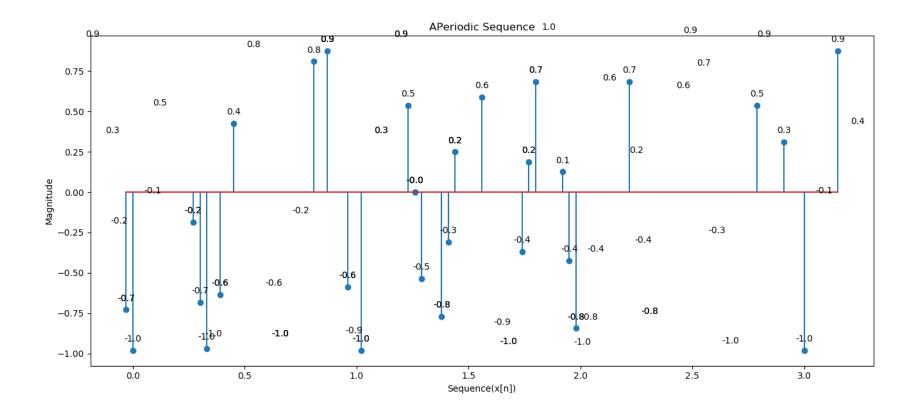
• Product of periodic sequence is also results in a periodic sequence

$$x(n) = x_2(n) * x_2(n)$$
 is periodic

Aperiodic Signal: a discrete signal x(n) is said to be aperiodic or non-periodic for any positive real integer N, such that

 $x(n) \neq x(n+N)$ for all values of n

• The sequence does not repeats itself periodically



• A discrete-time signal will often possess some form of symmetry that may be exploited in solving problems. Two symmetries of interest are as follows:

Even Sequence: a discrete time signal is said to have be **even symmetry** if for all *n* in the sequence:

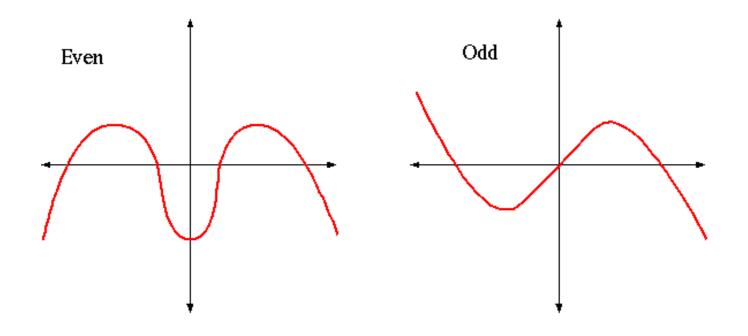
$$x(n) = x(-n)$$

• That is a sequence on one symmetry is equivalent to its time reversal on the other symmetry

Odd Sequence: a discrete time signal is said to be an **odd sequence** if for all *n* in the sequence

$$x(n) = -x(-n)$$

• That is a sequence on one symmetry is equivalent to the negative of its time reversal on the other symmetry



• Any symmetrical signal x(n) may be decomposed into a sum of its even part, $x_e(n)$ and its odd part, $x_o(n)$ as follows:

$$x(n) = x_e(n) + x_o(n)$$

• Even parts:

$$x_e(n) = \frac{1}{2} \{ x(n) + x(-n) \}$$

• Odd parts:

$$x_o(n) = \frac{1}{2} \{ x(n) - x(-n) \}$$

Example 2: Decompose the following sequence into its odd and even symmetry and show that the decomposed signal is equals to the original sequence

<i>x</i> [<i>n</i>]	1	2	4	0	3
n	0	1	2	3	4

• Solution:

Time reversal of x[n]

x[-n]	3	0	4	2	1
-n	-4	-3	-2	-1	0

Even part:

$$x_e[n] = \frac{1}{2} \{ x[n] + x[-n] \}$$

 $x_e[n] = \frac{1}{2} \{ [1, 2, 4, 0, 3] + [3, 0, 4, 2, 1] \} = [2, 1, 4, 1, 2]$

Odd part:

$$x_e[n] = \frac{1}{2} \{ x[n] - x[-n] \}$$

$$x_o[n] = \frac{1}{2} \{ [1, 2, 4, 0, 3] - [3, 0, 4, 2, 1] \} = [-1, 1, 0, -1, 1]$$

$$x_e[n] = \frac{1}{2} \{ x[n] - x[-n] \}$$

$$\begin{aligned} x_o[n] + x_e[n] &= [-1, 1, 0, -1, 1] + [2, 1, 4, 1, 2] \\ &= [1, 2, 4, 0, 3] \end{aligned}$$