

# LECTURE 07: SSB MODULATION AND DEMODULATION AND MORE MODULATIONS METHODS

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Communication Systems ME 229/A

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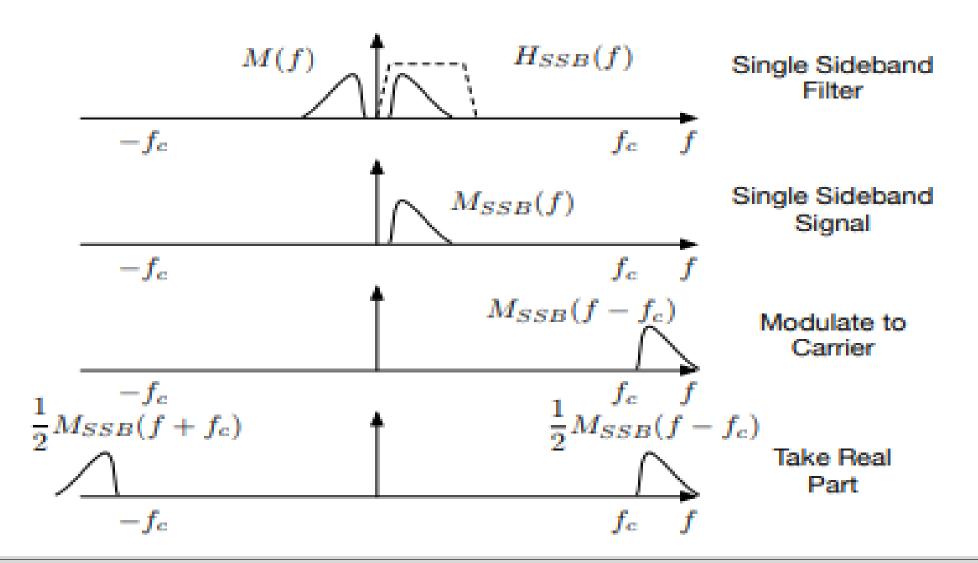




- Vestigial sideband modulation (VSB)
  - VSB spectrum
  - Modulator and demodulator
  - NTSC TV signsals
- Quadrature modulation
  - Spectral efficiency
  - Modulator and demodulator

## SSB Modulation

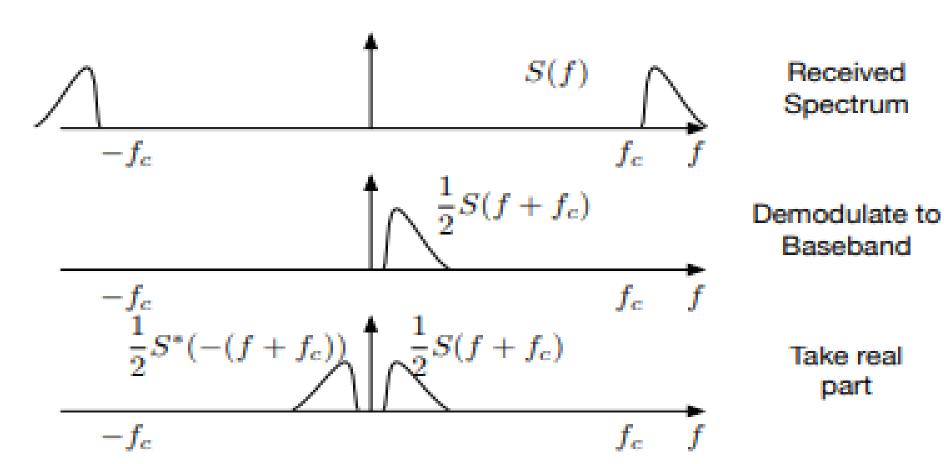




# SSB Demodulation



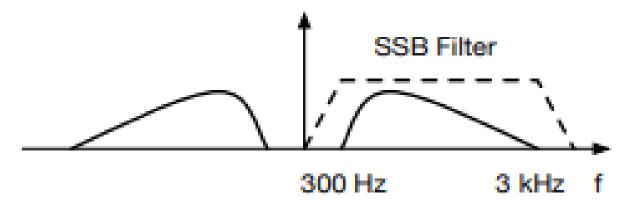
To decode the SSB signal, we just reverse the operations



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# Vestigial Sideband Modulation (VSB)

SSB relies on being able to filter out one sideband. For audio this is possible because the voice spectrum drops off below 300 Hz, allowing space for a transition band

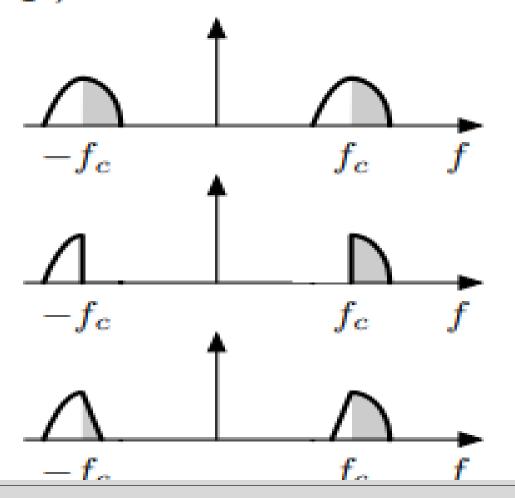


This is not possible for other signals, like video, that have strong components at low frequencies.

#### VSB Idea



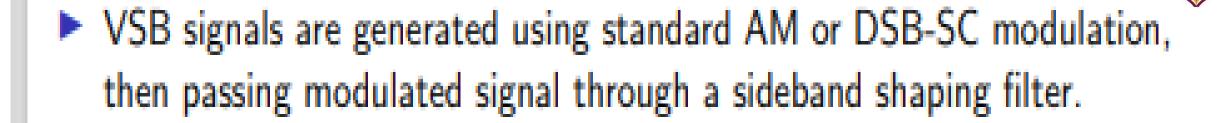
The solution is Vestigial Sideband Modulation, VSB where a small portion (a vestige) of the unneeded sideband. This reduces DC distortion.



Double Sideband

Upper Sideband

Vestigial Sideband



The signal can be designed so that demodulation uses either standard AM or DSB-SC demodulation, depending on whether a carrier tone is transmitted.

 VSB modulation with envelope detection are used to modulate image in analog TV signals. (The audio signal is modulated using FM.)

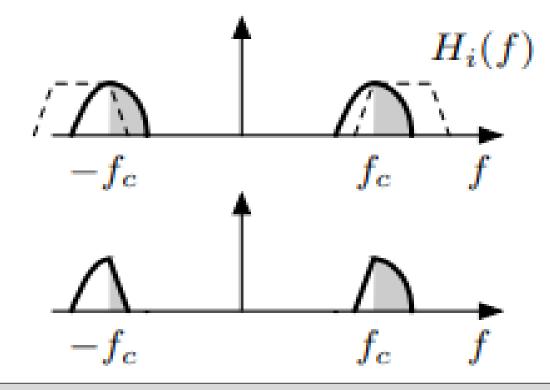
### VSB Modulator



The transmitted signal has spectrum

$$\Phi_{VSB}(f) = (M(f + f_c) + M(f - f_c))H_i(f)$$

where  $H_i(f)$  is the shaping filter for the VSB modulator.



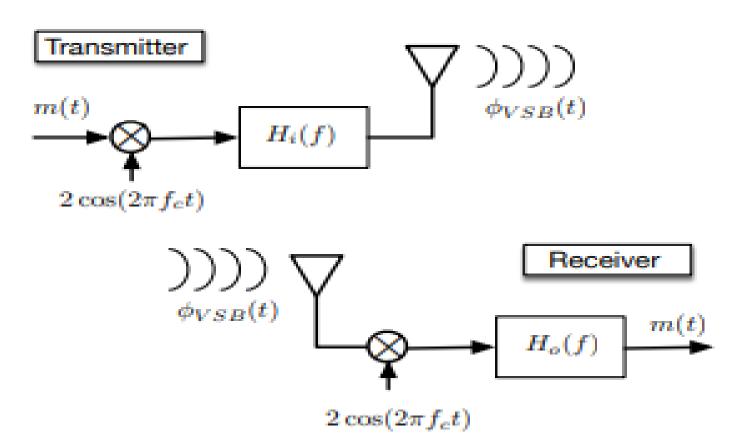
Double Sideband

Vestigial Sideband

## VSB System



We transmit the VSB signal  $\phi_{VSB}(t)$ ,



How do we choose the receiver filter  $H_o(f)$  so that we get the original message back?

## VSB Receiver



The intermediate signal after the demodulator is

$$e(t) = \phi_{VSB}(t) \cdot 2 \cos \omega_c t$$

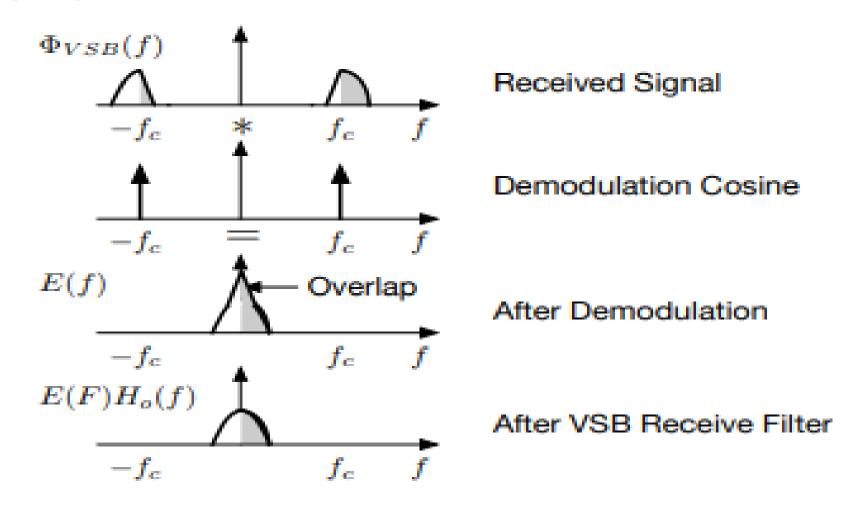
has spectrum

$$\Phi_{\text{VSB}}(f + f_c) + \Phi_{\text{VSB}}(f - f_c)$$

- This has two copies of the signal that are shifted to baseband, but unfortunately they overlap!
- This is then filtered by H<sub>o</sub>(f).

#### This looks like:

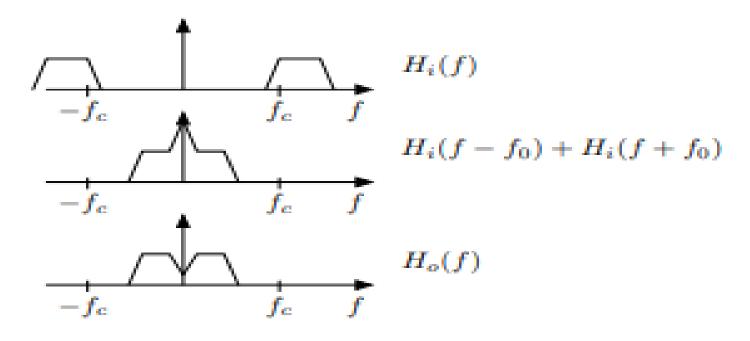




The filter  $H_o(f)$  needs to compensate for the fact that the two sidebands overlap when demodulated to baseband.

#### VSB Receive Filter





We can recover m(t) by using a filter  $H_o(f)$  defined by

$$H_o(f) = \frac{1}{H_i(f + f_c) + H_i(f - f_c)}, \quad |f| \le B$$

Note that the division is only done over the signal bandwidth! How could we design  $H_i(f)$  to make our lives easier?

# VSB Encoding and Decoding



- There are lots of other ways to encode and decode VSB, especially if we are using SDR's.
- You'll see one in the next homework that uses complex modulation, a different filter, and a neat Fourier transform symmetry trick.
- VSB signals turn up in many different places
- The analog TV system NTSC used VSB to save bandwidth
- VSB is widely used in Magnetic Resonance Imaging (MRI) to reduce the amount of data you need to collect

## Quadrature Amplitude Modulation (QAM)



- ▶ DSB-SC modulates a signal with bandwidth B to a transmitted signal with bandwidth 2B
- SSB reduces the transmitted bandwidth to B, but
  - requires more complex modulator
  - reduces SNR (for a fixed carrier amplitude)
- Quadrature amplitude modulation uses the 2B transmitter bandwidth to send two independent (real) signals:

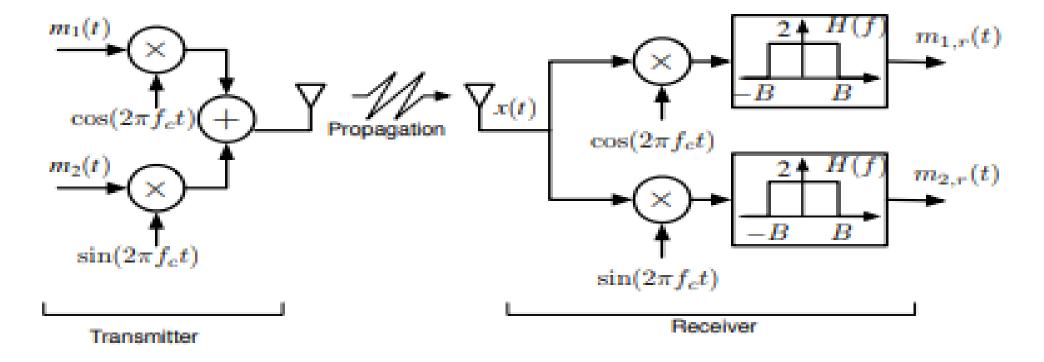
$$m_{QAM,c}(t) = m_1(t)\cos(2\pi f_c t) + m_2(t)\sin(2\pi f_c t)$$

- QAM has the same spectral efficiency as SSB but does not need sharp band-pass filters
- QAM is used in almost all digital communication methods, including telephone modems, cable TV, satellite TV

## QAM Modulator and Demodulator



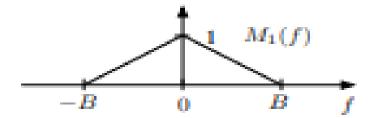
Two real messages,  $m_1(t)$  and  $m_2(t)$ .  $m_1$  is modulated on a cosine, and  $m_2(t)$  is modulated on a sine.

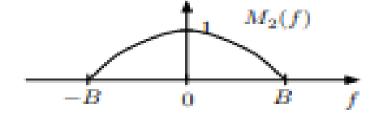


Note that we need a synchronous receiver, or the two channels will interfere. What happens with a 90° phase shift?

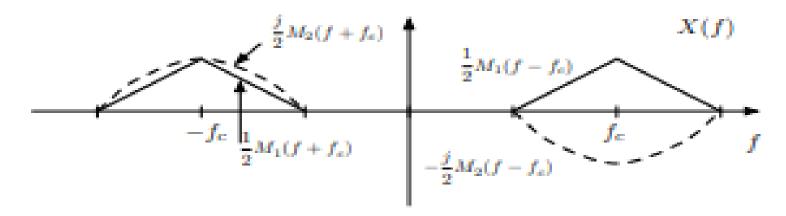
#### If the input spectra look like







Then the transmitted spectrum looks like



Then demodulating with a cosine will give me  $M_1(t)$  at baseband, and demodulating with a sine will give me  $M_2(t)$ .



## **QAM**

- One way to think about this system is that we send m<sub>1</sub>(t) on the real, or in phase channel (modulate and demodulate with cos(2πf<sub>c</sub>t))
- The second message  $m_2(t)$  is sent on the imaginary, or quadrature channel (modulate and demodulate with  $\sin(2\pi f_c t)$ )
- There are generalizations that use many phases and amplitudes to send lots of digital bits at once.
- This is widely used for cable TV, such as QAM-64. We'll see this later in the course.

## AM Modulation



- Many different ways to encode information as amplitude
  - AM
  - DSB-SC AM
  - SSB
  - VSB
  - QAM
- Common issues
  - Synchronization
  - Bandwidth
- Next: Encoding information in frequency