Tishk International University
Department of Computer Engineering
Computing Algorithms Fundamentals
Week 5
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Functions

Wisam Abdulaziz Qadir Wisam.abdulaziz@tiu.edu.iq

Outline



- Functions
 - In-built functions
 - User-defined functions

Functions



- In programming, functions are blocks of code that perform a specific task.
- They are independent piece of flowchart statements that perform specific tasks when called (invoked).
- They are used to organize code and make it reusable.
- Calling (invoking) a given function by name means executing the steps associated with that function name.

Functions



- In Flowgorithm there have 2 types of functions, which are:
 - 1. In-built functions (Intrinsic functions or Pre-defined functions): are functions that are predefined and ready to use.
 - **2. User-defined functions**: we need to provide an implementation for the user-defined functions.

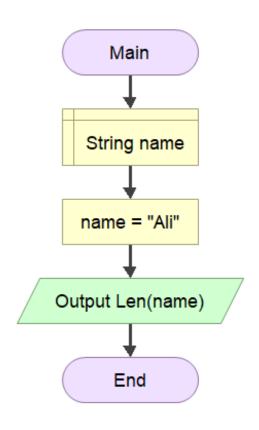
In-Built (Intrinsic) Functions



- Len(str): The Len(str) function returns the length of the string.
- Char(str, index): The Char(str, index) function returns the character of the string at the index. Characters in the string are indexed starting from 0.
- **Size(arr):** The *Size(arr)* function returns the number of elements in the array *arr*.
- ToInteger(str): This function converts the string to an integer

In-Built (Intrinsic) Functions

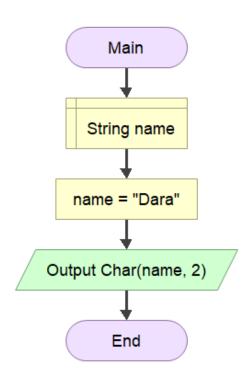






In-Built (Intrinsic) Functions

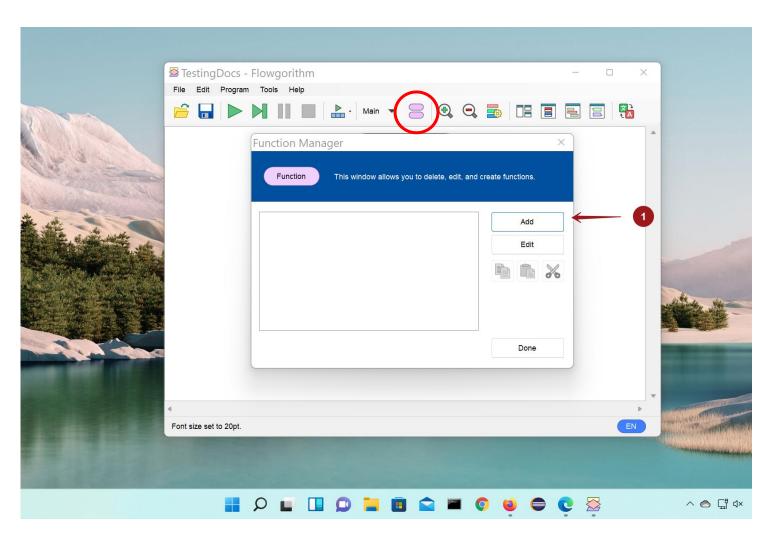






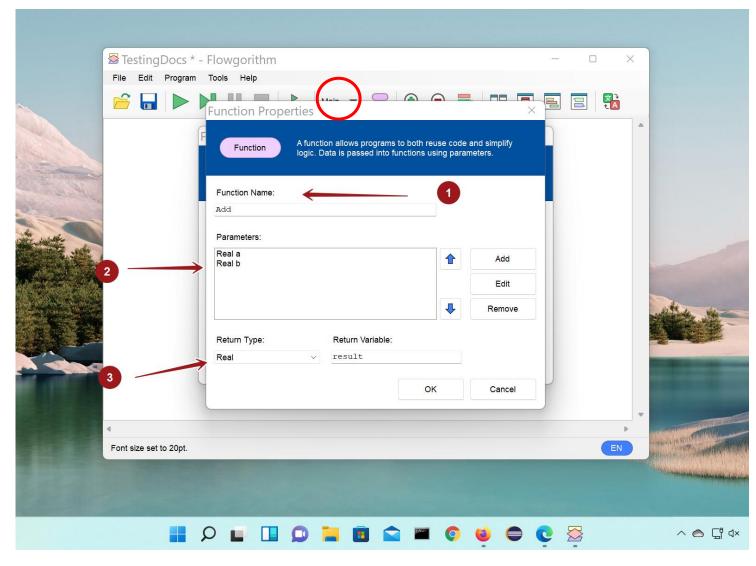


- Function manager allows us to create, edit and delete functions in Flowgorithm flowchart.
- To launch the Function Manager, Choose from the Menu.
- Click on the Add button to add a new Function.





- Program >> Add
 Function... menu option
 will directly open the
 Function properties
 window.
- Specify the function details and click on the **OK** button to add the function.

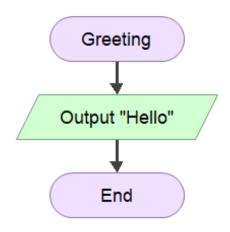


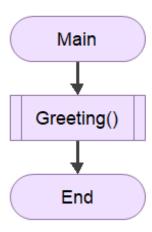


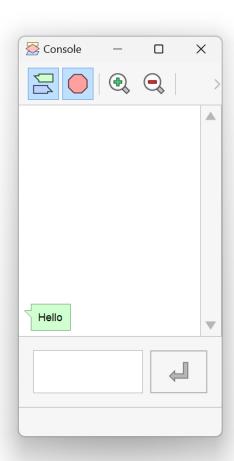
- To invoke a function use the Call statement.
- The Call statement transfers the control from the caller to the function.
- We can even invoke the function in the Assignment statement.



• Q: Create a function to output "Hello". And then call it to see the output.

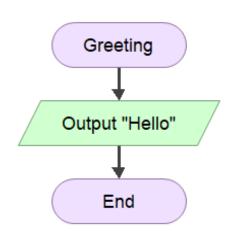


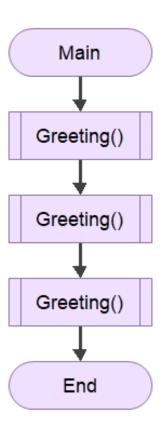


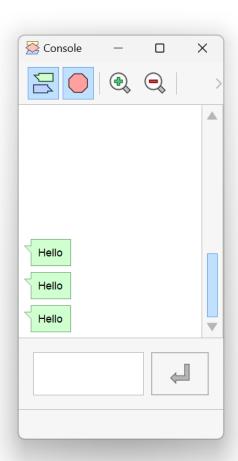




• Functions can be called multiple of times.

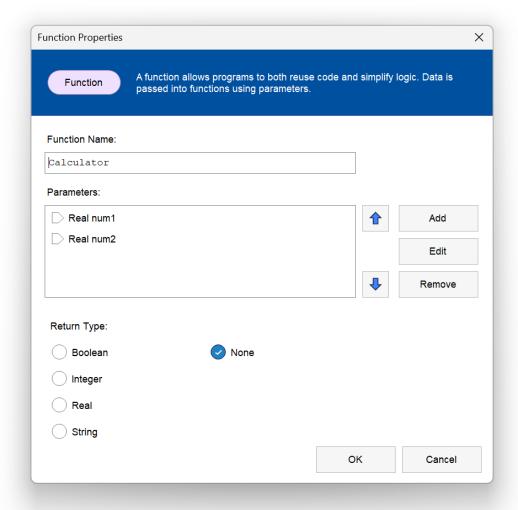


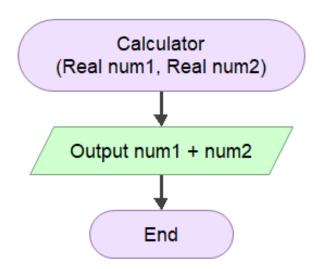




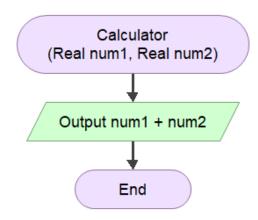


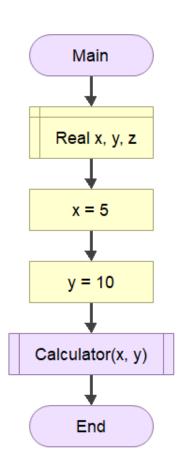
• Q: create a function to take 2 numeric value from users and return the addition result of them.







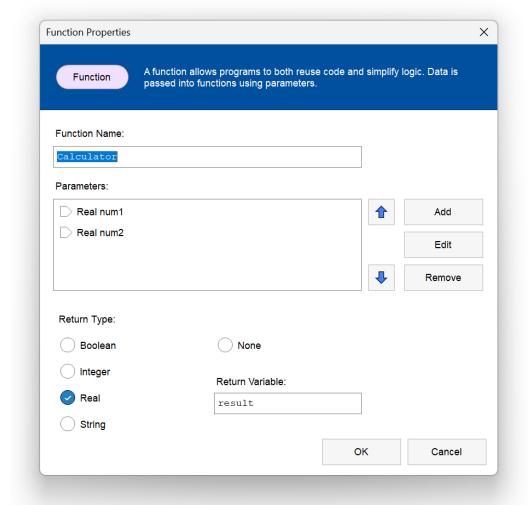


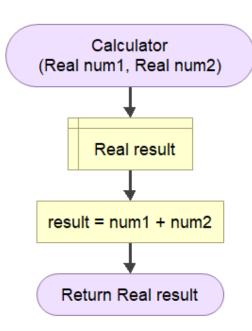




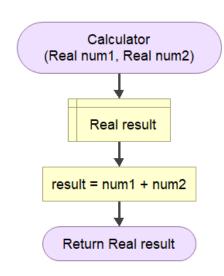


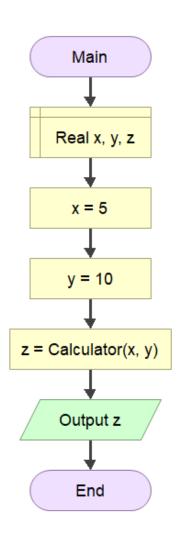
• Q: create a function to take 2 numeric value from users and output the addition result of them.





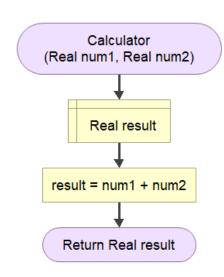


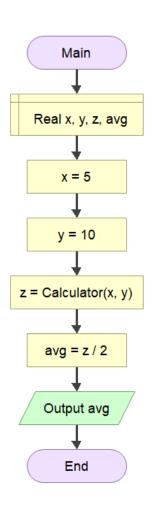


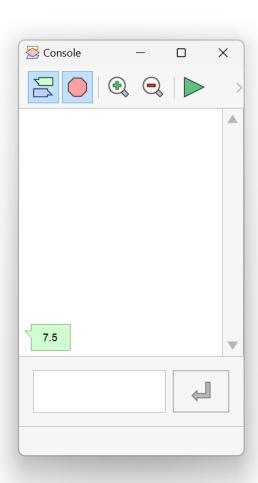






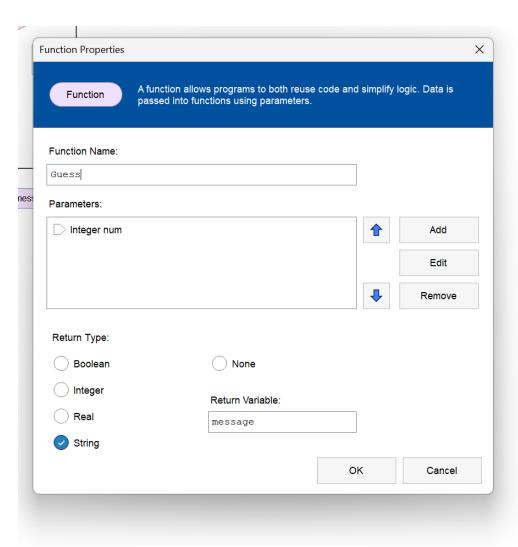




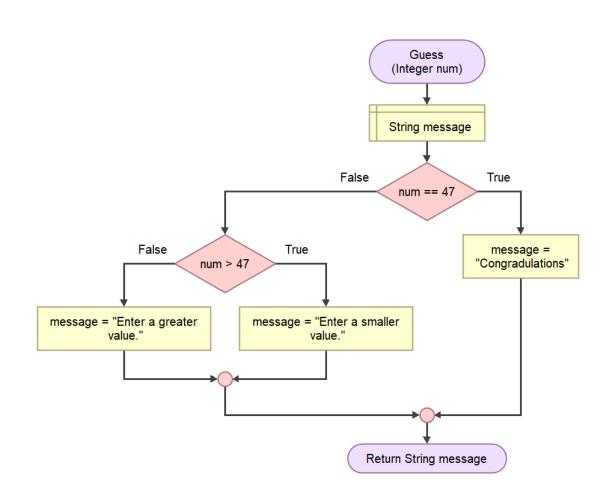


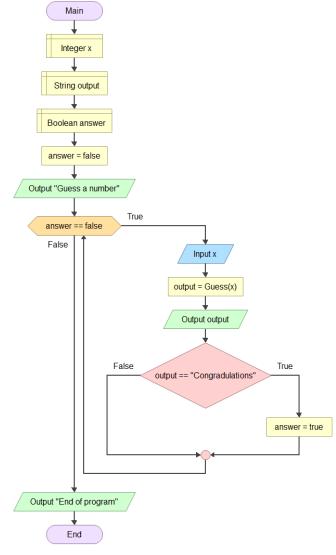


• Q: Write a program to ask users to guess and enter a value, if that value equals to 47 output "Congratulations", if not let them know if they have to enter a greater value or smaller value.











Thankyou